Tunnel-Cube
By
George Hart

The Tunnel-Cube is a physical sculpture/puzzle consisting of twelve playing cards carefully pre-cut with slots in a way that allows them to be assembled into a mathematical construction. The result is a cube with fourteen tunnels into the center (six square tunnels in the centers of the faces and eight triangular tunnels at the corners). Assembly instructions are available at http://georgehart.com/g4g11/