

Stacks

Game Rules

Required

- 1 Game-board
- 24 Stackable Pieces (12 each of 2 different colours)

Object

To move all your pieces across and off the game-board before your opponent.

Play

- 1) Play begins with no pieces on the board. Each player has their pieces at their end of the board.
- 2) Pieces can only be moved forward, not sideways or backwards. The 2 players move in opposite directions across the board.
- 3) A turn comprises 2 moves, except the first player's first move, which is a single move.

Legal Moves

- 4) Players may only move pieces of their own colour.
- 5) Moving a piece or stack forward one space to an unoccupied hexagon counts as 1 move.
- 6) Moving a piece or stack forward one space to an occupied hexagon counts as 2 moves.
- 7) Pieces move onto the board one at a time, at the edge nearest the player. (placing a piece onto a stack counts as 2 moves)
- 8) Pieces leave the board at the edge opposite the player, as if moving onto an unoccupied hexagon. The pieces are placed at the opponent's end of the board.

Building Stacks

- 9) The piece(s) moved to an occupied hexagon, are stacked on top of the piece(s) already on the hexagon. A player can move pieces onto a stack of any height and composition.

Moving Stacks

- 10) When your opponent has stacked pieces on top of your own, your pieces remain trapped until the pieces on top are removed.
- 11) A player may only move the top piece and any portion of a stack down to a piece of their opponent's colour.

Forced Movement

- 12) If a player can move, they must move.

Special Case: A player can make a legal move onto an unoccupied hexagon and forfeit their second move, if only one such move is available. Even if they had the option of moving onto an occupied hexagon.

Finishing the Game

- 13) The first player to move all pieces off the board wins.

Note: If on their turn, a player's first move is to an unoccupied hexagon, their second move cannot be onto an occupied hexagon. This would total 3 moves in a turn.

Diabolical Stacks

This is a variation of the game in which you can move your opponent's pieces by stacking your own on top. The rules are the same as above expect rules 4 & 11 are changed and one new rule added.

Changed Rules

- 4) Player's can only move a piece, stack or partial stack, when the top piece is of their colour.
- 11) A player may move the top piece and any portion of a stack down to any piece of their choice.

Additional Rule

- 14) When moving a stack, a player cannot move their opponent's pieces, or any of their own pieces under an opponent's, off the board.

Video Introduction

<https://youtu.be/DFg9A3TC1EM>